



Year	English	Maths	RE 'Come and See'	IPC Topics	Science	Computing	Art /DT /Music	History/ Geography	PE
Autumn 1	Reading Grammar/Phonics Writing: <ul style="list-style-type: none"> • Non-Fiction – Explanations • Non-Fiction - Instructions and non-chronological reports 	Place Value Addition and Subtraction	Beginnings Signs and Symbols Preparations Judaism	People of the Past	Grouping and Changing Material	E-Safety Understanding Algorithms	Understand Create and compose music (Recorder lessons) Know about great artists Use a range of materials creatively to design and make products Use of their voices expressively and creatively Sketching, drawing and painting	Significant people, places and historical events. Significant places Similarities and differences Past and present including timelines	PE Health and Safety Dance
Autumn 2	Reading Grammar/Phonics Writing <ul style="list-style-type: none"> • Non – Fiction (Information texts) • Narrative- Traditional stories 	Money Multiplication and Division				Understanding Algorithms			Dance
Spring 1	Reading Grammar/Phonics Writing <ul style="list-style-type: none"> • Narrative – Stories with familiar settings • Poetry 	Multiplication and Division Statistics Shape Fractions	Books Thanksgiving Opportunities	From A to B	Materials (continued) Forces and Movement	Create and debug simple programs	Perform, listen, review and evaluate music including their own performances. Look at art from different countries	Place knowledge (local and understanding and contrasting of non-European countries. Maps. Journeys. Locational knowledge	Gymnastics/ Games
Spring 2	Reading Grammar/Phonics Writing(SATs) <ul style="list-style-type: none"> • Narrative – 3/5 part story writing 	Measurement (height and length) Time			Forces and Movement				Create and debug simple programs

Summer 1	Reading Grammar/Phonics Writing <ul style="list-style-type: none"> • Narrative – 5 part story • Non Fiction - Explanations • Poetry – Acrostic, shape poems • Local authors and poets 	Time Position and direction Measurement (mass and capacity)	Spread the word Rules Treasures Islam	The Magic Toymaker	Pushes and pulls (toys.) Super Humans Habitats	Digital Instructions	Perform, listen, review and evaluate music across a range of genres Mixed media Sketching, drawing and painting Sculpting using clay	Past and present Chronological framework Similarities and differences (toys.) How we can learn from the past in different ways.	Athletics/fitness
Summer 2	Reading Grammar/Phonics Writing <ul style="list-style-type: none"> • Poetry - • Non Fiction - Newspaper • Poetry – Acrostic, shape poems • Narrative – extended stories/ significant authors 	Measurement (mass and capacity) Problem solving			The Magic Toymaker	Classification of animals and life cycles.	Software Analysis 'Say Cheese!'		